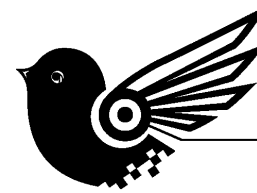




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Constrained Horn Clause Solving

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Constrained Horn Clauses

CHC: a *First Order Logic* formula of the following form:

Unknown predicate symbols (relation)

$$\forall \mathcal{V} \cdot (\varphi \wedge p_1(X_1) \wedge \cdots \wedge p_k(X_k) \rightarrow h(X)), \text{ for } k \geq 1$$

For all variables (“Constrained”)

Conjunction

Implication $p \rightarrow q$ means $\sim p$ or q

$$\forall \mathcal{V} \cdot \left\{ (\varphi \wedge p_1(X_1) \wedge \cdots \wedge p_k(X_k)) \right\} \rightarrow h(X), \text{ for } k \geq 1$$

Body Head

- CHC system: a set of CHCs containing rules and queries
- Rule: *head* is *not* P-free (has at least one unknown predicate)
- Query: *head* is P-free
- Fact: a rule whose *body* is P-free (does not have an unknown predicate)

Constrained Horn Clauses

Relational Post-fixed Point Problem (RPFP)

(\forall x,y)

$x = 1 \wedge y = 0 \rightarrow p(x, y)$ (1) Fact (Rule)

$p(x, y) \wedge x' = x + y \wedge y' = y + 1 \rightarrow p(x', y')$ (2) Rule

$p(x, y) \wedge x' = x + y \wedge y' = y + 1 \rightarrow x' \geq y'$ (3) Query

- A CHC system is SAT \iff

There is an interpretation \mathcal{I} such that under \mathcal{I} **all clauses** are valid

- How about UNSAT? No such interpretation. How can we prove it?

Constrained Horn Clauses

$$x = y \implies P(x, y) \quad (7)$$

$$P(x, y) \wedge z = y + 1 \implies P(x, z) \quad (8)$$

$$P(x, y) \wedge P(y, z) \implies Q(x, z) \quad (9)$$

$$Q(x, z) \implies x + 2 \leq z \quad (10)$$

Ex:

$x=y=z=0$

- By finding a *ground refutation* of False! (“unwinding” the CHC)
- Namely, find an assignment that for any interpretation that the CHC system can never be SAT (one of the CHC is UNSAT is enough)
- Rules can always be SAT as we can set the relations to True
- Then we can simplify the problem by finding an assignment that make all rules SAT but make one of the queries UNSAT!

➤ CHC solving is one of the basis of program/hardware verification

➤ CHCs can encode programs and VCs

➤ For example: (Safety) Inductive Invariant learning problem could be reduced to CHC solving problem (SAT, correct; UNSAT, buggy)

➤ Program -> SSA (IR), CFG -> CHC

➤ Relation (p): vertex in CFG (functionality of a basic block)

➤ Clause: edge in CFG (transition of basic blocks)

A logical formula such that its validity means some aspect of program correctness.

(\forall x,y)

$$x = 1 \wedge y = 0 \rightarrow p(x, y) \quad (1)$$

$$p(x, y) \wedge x' = x + y \wedge y' = y + 1 \rightarrow p(x', y') \quad (2)$$

$$p(x, y) \wedge x' = x + y \wedge y' = y + 1 \rightarrow x' \geq y' \quad (3)$$

$$x = 1 \wedge y = 0 \rightarrow x \geq y \quad (4)$$

```
main() {  
    int x, y;  
    x=1; y=0;  
    while (*) {  
        x=x+y;  
        y++;  
    }  
    assert (x>=y) ; }
```

Some nondeterministic expression of x, y

Constrained Horn Clauses

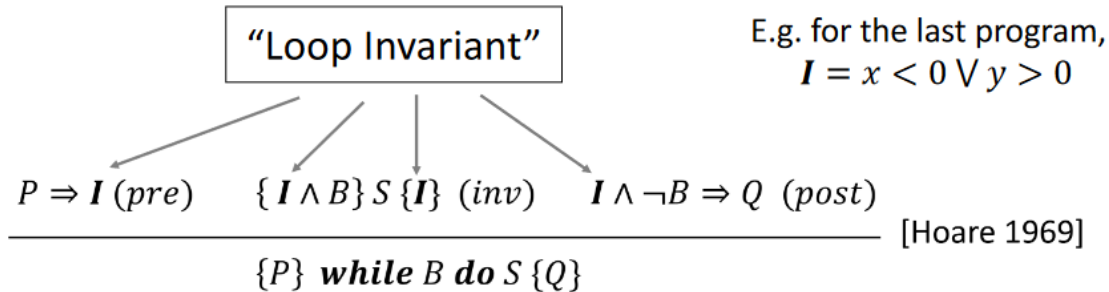
CHC AND PROGRAMS

Program Verification

“If P holds before executing S , then Q holds afterwards.”

<code>assume(y > 0)</code> <code>if (x < 0){</code> <code>x = y</code> <code>}</code>	<code>assume(x <= n)</code> <code>while (x < n){</code> <code>x = x + 1</code> <code>}</code>	<code>assume(x < 0)</code> <code>while (x < 0){</code> <code>x = x + y</code> <code>y = y + 1</code> <code>}</code>	$\{P\}$ S $\{Q\}$
<code>assert(x >= 0)</code>	<code>assert(x == n)</code>	<code>assert(y > 0)</code>	

How to prove $\{P\} S \{Q\}$?



Loop Invariant Illustration*

Loop Invariant Learning

- Learning loop (inductive) invariants is an important task in program verification
- Hoare logic
- A loop invariant encodes some basic functionality of the loop body
- Precondition: Fact
- Postcondition: Query

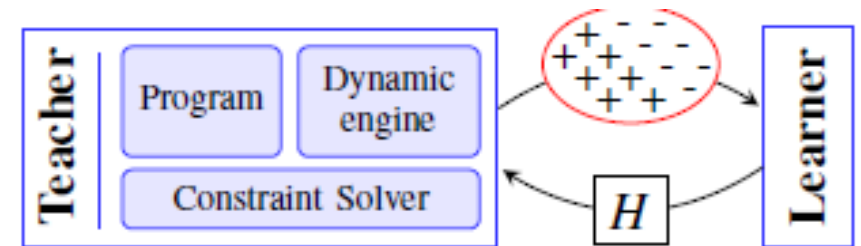
Data-driven CHC solving

- CEGAR: counter-example guided abstraction refinement
- The **paradigm of learning** is one prevailing technique (guess and check)

- Teacher: an oracle, verify the learner's hypothesis, e.g., Z3

And provide feedback (counterexamples)

- Learner: propose a possible invariant, i.e., hypothesis, can apply ML techniques
 - The process of learning and teaching is done iteratively and alternatively
 - a Counterexample for a CHC is an assignment that refute current hypothesis
 - Generate positive and negative samples from counterexamples



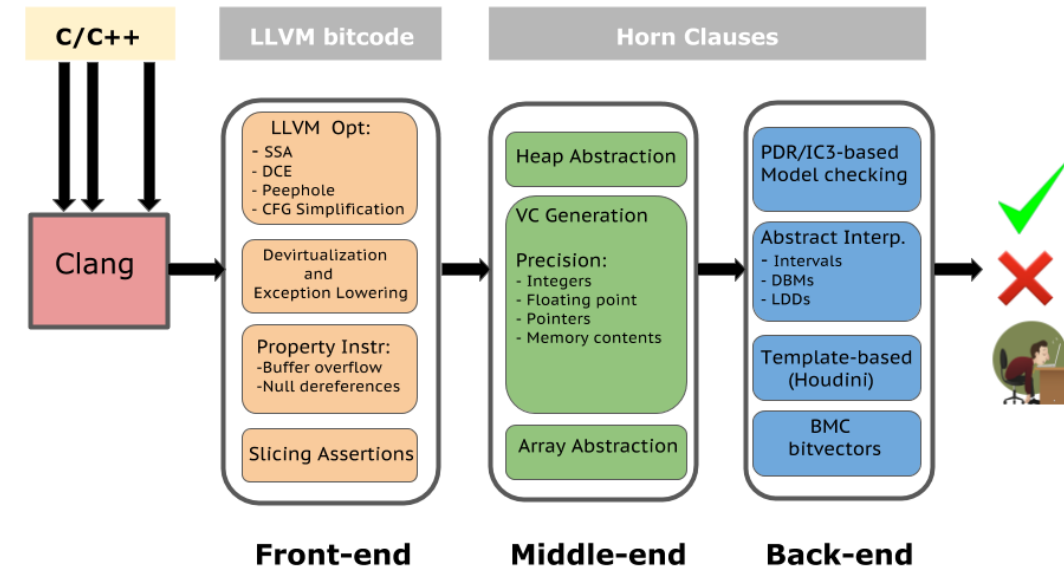
Data Driven CHC Solving

- Learning by counterexamples
 - Program configuration: the *values of all variables* (when entering a basic block)
 - Positive samples: A reachable program configuration
 - $(i, j, p) = (0, 0, 25)$ ($i=0, j=0, p=25$ is reachable)
 - Negative samples: A program configuration that can never be reached
 - $(i, j, p) = (100, 0, 25)$
 - Then the learner could be a classifier that can correctly classify the examples and counterexamples!

```
#include <vcc.h>
int foo(int a[], int p)
  _(requires (p>=25 && p<75))
  _(requires a[p]==1)
  _(requires \thread_local_array
             (a, 100))
{
  int i=0, j=0;
  while (i<100)
    _(invariant (i>p ==> j==1))
    {
      if (a[i]==1)
        j = 1;
      i = i+1;
    }
  _(assert j==1);
}
```


Seahorn: C program to SMT-LIB2 CHC

- Seahorn
 - Seahorn is an automated analysis framework for LLVM-based languages
 - Front end: Takes an LLVM based program (e.g., C, C++) as input and generates LLVM IR bytecode
 - Middle end: Input the optimized LLVM bytecode and emits **V**Cs as CHCs
 - Back end: Takes CHCs as input and outputs the result of the analysis



```

D:\> Program Files \ Docker Toolbox > chc-study > test > c > pie > ICE > benchmarks > C sum01.c > ...
1  extern void __VERIFIER_error() __attribute__((__noreturn__));
2  extern int __VERIFIER_nondet_int();
3  void __VERIFIER_assert(int cond) {
4      if (!(cond)) {
5          ERROR: __VERIFIER_error();
6      }
7      return;
8  }
9  #define a (1)
10 int main() {
11     int i, n=__VERIFIER_nondet_int(), sn=0;
12     for(i=1; i<=n; i++) {
13         sn = sn + a;
14     }
15     __VERIFIER_assert(sn==n*a || sn == 0);
16 }
17

```

sum01.c

```

(rule (let ((a!1 (and (main@.lr.ph main@%_1_0 main@%sn.0.i2_0 main@%i.0.i1_0)
true
(= main@%_3_0 (+ main@%sn.0.i2_0 1))
(= main@%_4_0 (+ main@%i.0.i1_0 1))
(= main@%_5_0 (< main@%i.0.i1_0 main@%_1_0))
(=> main@orig.main.exit.loopexit_0
(= main@orig.main.exit.loopexit_0 main@.lr.ph_0))
(=> (and main@orig.main.exit.loopexit_0 main@.lr.ph_0)
(not main@%_5_0))
(=> (and main@orig.main.exit.loopexit_0 main@.lr.ph_0)
(= main@%_lcssa_0 main@%_3_0))
(=> (and main@orig.main.exit.loopexit_0 main@.lr.ph_0)
(= main@%_lcssa_1 main@%_lcssa_0))
(=> main@orig.main.exit_0
(= main@orig.main.exit_0 main@orig.main.exit.loopexit_0))
(=> (and main@orig.main.exit_0 main@orig.main.exit.loopexit_0)
(= main@%sn.0.i.lcssa_0 main@%_lcssa_1))
(=> (and main@orig.main.exit_0 main@orig.main.exit.loopexit_0)
(= main@%sn.0.i.lcssa_1 main@%sn.0.i.lcssa_0))
(=> main@orig.main.exit_0
(= main@%_6_0 (= main@%sn.0.i.lcssa_1 main@%_1_0)))
(=> main@orig.main.exit_0
(= main@%_7_0 (= main@%sn.0.i.lcssa_1 0)))
(=> main@orig.main.exit_0
(= main@%_i_0 (or main@%_6_0 main@%_7_0)))
(=> main@orig.main.exit_0 (not main@%_8_0))
(=> main@orig.main.exit_0 (= main@%_9_0 (xor main@%_8_0 true)))
(=> main@orig.main.exit_0 (= main@%_10_0 (= main@%_i_0 false)))
(=> main@orig.main.exit_0 main@%_10_0)
(=> main@orig.main.exit.split_0
(= main@orig.main.exit.split_0 main@orig.main.exit_0))
main@orig.main.exit.split_0)))
(=> a!1 main@orig.main.exit.split_0))
(query main@orig.main.exit.split)

```

LLVM IR bitcode

CHC (*.smt file for Z3-Spacer)

```

main@.lr.ph:
> (!(((1*main@%_1)+(-1*main@%i.0.i1))<=-1))
> (((1*main@%sn.0.i2)+(-1*main@%i.0.i1))<=-1)
> (!(((1*main@%sn.0.i2)+(-1*main@%i.0.i1))<=-2))

```

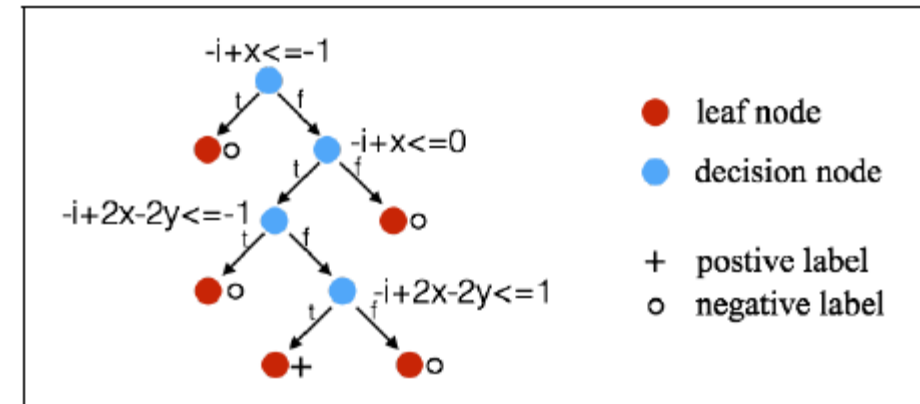
Result: Inductive Invariant

Example on how the framework works

Guess: LinearArbitrary

$$\rho \equiv \left\{ \begin{array}{l} (-10i - x + 5y + 6n + 7 \geq 0 \wedge \\ -i + x \geq 0 \wedge i - x \geq 0 \wedge -i + 2x - 2y \geq 0) \vee \\ 2i + 3x + 4y + 2n - 34 \geq 0 \end{array} \right\}$$

Using SVMs,
we generate those hyperplanes (candidates)



Then the C50 DT recombines those candidates
(standard: higher information gain)
Conjunction over nodes in path then
disjunction over all positive paths

Great fit to our lightweight machine learning scene

Check: Z3 (Spacer)

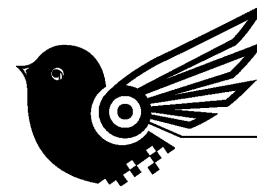
- Negate a CHC (for all \rightarrow there exist) and call Z3 to get counterexample (SAT, and an assignment)
- Collect positive samples by *implicit* “unwinding” the CHCs like running a program (positive states are derived from other positive states)
- Accumulate positive samples to get more accurate interpretation guess (refinement)

Algorithm 3: CHCSolve (\mathcal{H})

```
1  $\mathcal{A} = \lambda p : \text{true};$ 
2  $\forall p \in \mathcal{P}(\mathcal{H}). s^+(p) = s^-(p) = \emptyset;$ 
3 while
    $\exists (C \equiv \phi \wedge p_1[\overline{T}_1] \wedge p_2[\overline{T}_2] \wedge \dots \wedge p_k[\overline{T}_k] \rightarrow h[\overline{T}]) \in \mathcal{H}$ 
    $\text{s.t. not } (\text{Z3Check } (C[\mathcal{A}]))$  do
4   do
5      $s = \text{Z3Model } (C[\mathcal{A}]);$ 
6      $\forall i. 1 \leq i \leq k. s_i = \{\text{Z3Eval } (t_{ij}, s) \mid t_{ij} \in$ 
7        $\overline{T}_i \equiv \{t_{i1}, \dots, t_{in}\}\};$ 
8      $s_h = \{\text{Z3Eval } (t_j, s) \mid t_j \in \overline{T} \equiv \{t_1, \dots, t_n\}\};$ 
9     if  $(\forall i. 1 \leq i \leq k. s_i \in s^+(p_i))$  then
10      if  $h \in \mathcal{P}$  then
11         $s^+(h) = s^+(h) \cup \{s_h\};$ 
12         $s^-(h) = \emptyset;$ 
13         $\mathcal{A}(h) = \text{true};$ 
14      else
15        return  $\mathcal{H}$  is unsat with counterex  $s_h$ 
16      else
17        for  $i \leftarrow 1$  to  $k$  do
18          if  $s_i \notin s^+(p_i)$  then
19             $s^-(p_i) = s^-(p_i) \cup \{s_i\};$ 
20             $\mathcal{A}(p_i) = \text{Learn } (s^+(p_i), s^-(p_i));$ 
21          end
22        while  $\text{not } (\text{Z3Check } (C[\mathcal{A}]));$ 
23  end
24 return  $\mathcal{H}$  is sat with interpretation  $\mathcal{A}$ 
```



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Thank you
for your careful listening!